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Design Elements, Using Images to Create Graphic Impact Design Elements, Using Images to Create Graphic Impact The Self Image Solution *Responsive Web Design: Solutions For Responsive Images* Proceedings 1999 Symposium on Document Image Understanding Technology Modelling and MMSE Reconstruction Solutions for Image and Video Super-resolution Handbook on Information Technology in Finance Image Processing Masterclass with Python Computer Vision for Biomedical Image Applications Learning Responsive Web Design Emission Tomography Imaging & Document Solutions Essentials of Mathematical Methods in Science and Engineering Issues in Logic, Operations, and Computational Mathematics and Geometry: 2011 Edition Are You Ready To Be The Next Entrepreneur? Mimics, Pearls and Pitfalls of Head & Neck Imaging, An Issue of Neuroimaging Clinics of North America, E-Book The Mobile Book Fluid-Structure

Interactions in Low-Reynolds-Number Flows
On Coexistence Patterns *Implementing*
Imaging Solutions with International
Business Machines Production Imaging
Edition and IBM Datacap Taskmaster Capture
Analysis and Computation of Electric and
Magnetic Field Problems Problems and
Solutions in Quantum Chemistry and Physics
Light Scattering from Microstructures High
Performance Silicon Imaging Mesh Reduction
Methods Super-Resolution Imaging Practical
Pathology Informatics *Digital Imaging*
Image Processing: Concepts, Methodologies,
Tools, and Applications Intelligent
Computing *Unit 6 e-Image Production*
Progress In Image Analysis And Processing
– Proceedings Of The 5th International
Conference Java Image Processing Recipes
RADIUS Advances in Imaging and Electron
Physics JPEG Basic Biology for Born
Engineers *Libraries* Computer
Transformation of Digital Images and
Patterns Environmental Fluid Mechanics

An approachable introduction to low
Reynolds number flows and elasticity for
those new to the area across engineering,

physics, chemistry and biology. This book presents the proceedings of the Computing Conference 2019, providing a comprehensive collection of chapters focusing on core areas of computing and their real-world applications. Computing is an extremely broad discipline, encompassing a range of specialized fields, each focusing on particular areas of technology and types of application, and the conference offered pioneering researchers, scientists, industrial engineers, and students from around the globe a platform to share new ideas and development experiences.

Providing state-of-the-art intelligent methods and techniques for solving real-world problems, the book inspires further research and technological advances in this important area. With the limitations that the tag brings along, images have long been a major obstacle when wanting to create truly responsible, fast, responsive websites. Luckily, the upcoming element and srcset/sizes are about to finally change this. However, even in the meantime, while browser vendors are still busy implementing the new specification,

you can already start to incorporate truly responsive images into your website. There are a number of smart solutions to close up the existing gaps: polyfills, fallbacks for legacy browsers, and clever approaches that were created on the fly due to missing alternatives. To help you review and understand different methods, we've compiled a selection of the different techniques in this eBook. It features practical advice on every implementation, as well as tips on tackling the art direction and resolution-switching use cases that a growing device landscape has brought along. As you will notice, there is no reason to wait anymore; you can already cater for responsive images today!

TABLE OF CONTENTS: - Picturefill 2.0:
Responsive Images And The Perfect Polyfill
- Responsive Images Done Right: A Guide To
And srcset - Automate Your Responsive
Images With Mobify.js - One Solution To
Responsive Images - Addressing The
Responsive Images Performance Problem: A
Case Study - Clown Car Technique: Solving
Adaptive Images In Responsive Web Design -
Simple Responsive Images With CSS

Background Images - Responsive Images With WordPress' Featured Images - Responsive Image Container: A Way Forward For Responsive Images? - Rethinking Responsive SVG Deliver an optimal user experience to all devices—including tablets, smartphones, feature phones, laptops, and large screens—by learning the basics of responsive web design. In this hands-on guide, UX designer Clarissa Peterson explains how responsive web design works, and takes you through a responsive workflow from project kickoff to site launch. Ideal for anyone involved in the process of creating websites—not just developers—this book teaches you fundamental strategies and techniques for using HTML and CSS to design websites that not only adapt to any screen size, but also use progressive enhancement to provide a better user experience based on device capabilities such as touchscreens and retina displays. Start with content strategy before creating a visual design Learn why your default design should be for the narrowest screens Explore the HTML elements and CSS properties essential for

responsive web design Use media queries to display different CSS styles based on a device's viewport width Handle elements such as images, typography, and navigation Use performance optimization techniques to make your site lighter and faster Created by the Joint Photographic Experts Group (JPEG), the JPEG standard is the first color still image data compression international standard. This new guide to JPEG and its technologies offers detailed information on the new JPEG signaling conventions and the structure of JPEG compressed data. Super-resolution considers the problem of increasing the spatial resolution of an image or video from one or more observation images or frames. In both cases, the problem seeks to determine a representation of the content at a higher spatial resolution than was originally possible to acquire, store, or transmit. For the case of images, the problem has been considered in the literature for over two decades and a variety of techniques exist. Far fewer results exist for the case of digital video, which is becoming a problem of

increasing importance as presence of digital video becomes more prevalent. The problem is considered through two separate processes: modelling, which describes how multiple individual low-resolution observed images/frames are related to a single high-resolution equivalent, and reconstruction, which recovers the unknown high-resolution version from the observations and the results of the modelling process. As presented, the complete problem is driven by the proposed reconstruction solution, and novel aspects of the modelling problem are introduced based on the needs of the particular reconstruction solution. For the case of images, a linear minimum mean-squared error (LMMSE) frequency domain solution is proposed using a filter bank model and a stationary stochastic signal assumption. The solution requires estimation of a high-resolution image's spectral density from its low-resolution observations. Novel parametric spectral models for images are introduced and applied to the problem. In the case of video sequences, the presence of temporal motion over multiple frames

necessarily leads to more complex registration models, generally prohibiting the application of most standard still-image solutions. Previously, super-resolution methods intended for video have been limited to relatively simple motion models, e.g., global translational motion, based on a reconstruction requirement that the distortion and motion models commute. Relying on a reverse motion model, the proposed approach removes this limitation, consequently extending the result to cases of arbitrary motion models. With the required modelling in place, a LMMSE spatial domain reconstruction is used to determine the reconstructed sequence.

Analysis and Computation of Electric and Magnetic Field Problems, Second Edition is a comprehensive treatment of both analytical and numerical methods for the derivation of two-dimensional static and quasi-static electric and magnetic fields. The essence of each method of solution is emphasized and the scopes of the different methods are described, with particular regard to the influence of digital computers. This book is comprised of 12

chapters and begins with an introduction to the fundamental theory of electric and magnetic fields. The derivation of quantities of physical interest such as force, inductance, and capacitance from the field solution is explained. The next section deals with the methods of images and separation of variables and presents direct solutions of Laplace's equation and of Poisson's equation. The basic solutions are developed rigorously from considerations of surface charges and are expressed in complex variable form. Subsequent chapters discuss transformation methods as well as line and doublet sources; the transformation of regions exterior to finite boundaries; and the powerful numerical methods used to enlarge the scope of conformal transformation. The last section is devoted to finite difference methods and the Monte Carlo method, along with all classes of boundary shape and condition. This monograph is intended primarily for engineers, physicists, and mathematicians, as well as degree students towards the end of their courses. PET and SPECT are two of today's

most important medical-imaging methods, providing images that reveal subtle information about physiological processes in humans and animals. Emission Tomography: The Fundamentals of PET and SPECT explains the physics and engineering principles of these important functional-imaging methods. The technology of emission tomography is covered in detail, including historical origins, scientific and mathematical foundations, imaging systems and their components, image reconstruction and analysis, simulation techniques, and clinical and laboratory applications. The book describes the state of the art of emission tomography, including all facets of conventional SPECT and PET, as well as contemporary topics such as iterative image reconstruction, small-animal imaging, and PET/CT systems. This book is intended as a textbook and reference resource for graduate students, researchers, medical physicists, biomedical engineers, and professional engineers and physicists in the medical-imaging industry. Thorough tutorials of fundamental and advanced topics are

presented by dozens of the leading researchers in PET and SPECT. SPECT has long been a mainstay of clinical imaging, and PET is now one of the world's fastest growing medical imaging techniques, owing to its dramatic contributions to cancer imaging and other applications. Emission Tomography: The Fundamentals of PET and SPECT is an essential resource for understanding the technology of SPECT and PET, the most widely used forms of molecular imaging. *Contains thorough tutorial treatments, coupled with coverage of advanced topics *Three of the four holders of the prestigious Institute of Electrical and Electronics Engineers Medical Imaging Scientist Award are chapter contributors *Include color artwork

Physics owes much of its success to the application of differential calculus. Correspondingly, most laws of physics are formulated as differential equations. This success has created the prejudice that a science cannot be 'exact' unless it stands firmly on a foundation of calculus. This doesn't, however, work for biology. Living things are not as

continuous, let alone differentiable, as most organisms and their parts change or end quite abruptly. Biology cannot offer differential equations for (say) the role of chromosomal telomeres in aging, or a link between macrophage polyploidy and cancer. The information flow between the limbic system and the frontal cortex is far too erratic to permit differentiation. The pheromone secretions that control the social order of ants follow no mathematical laws. The topology of the human skeleton is neither a perfect sphere, nor an idealized doughnut. However, all these and countless other biological phenomena decide life and death and are amazingly exact. As such, instead of even trying to paint living things with the exquisitely resolving brush of differential calculus, we may accept that they are actually made up of individual and sizable 'pixels'. Hence, this book presents a novel view of biology as the unified science of 'living mosaics', which consist of discrete, yet interacting, 'tiles', which, in turn, are such 'mosaics' in their own rights. The first

book to help the modern radiographer and radiologist to understand how digital imaging, manipulation and storage systems work. What began over twenty years ago as a word-of-mouth phenomenon has now become *The Self Image Solution*, the comprehensive personal training program for countering and effectively managing the mental and social conflicts and confrontations that disable our lives and block our forward progress in becoming the people we are meant to be. This is the personal training program for those seeking self-awareness and inner peace of mind, for those who want to know who they really are and what to do in every situation, no matter how mundane or how forever life-altering. This is the program for those who want to maximize their level of daily and enduring happiness - and minimize the possibility of ever again being unsure or afraid. This is the personal training program for unlocking the hidden reserves of inner strength, insight, intuition, imagination, personal courage and self-belief that has successfully re-ignited, accelerated and skyrocketed the blocked performance levels

of artists, athletes, business professionals, teachers, lawyers, firefighters and law enforcement officers. A complete introduction to the multidisciplinary applications of mathematical methods In order to work with varying levels of engineering and physics research, it is important to have a firm understanding of key mathematical concepts such as advanced calculus, differential equations, complex analysis, and introductory mathematical physics. Essentials of Mathematical Methods in Science and Engineering provides a comprehensive introduction to these methods under one cover, outlining basic mathematical skills while also encouraging students and practitioners to develop new, interdisciplinary approaches to their research. The book begins with core topics from various branches of mathematics such as limits, integrals, and inverse functions. Subsequent chapters delve into the analytical tools that are commonly used in scientific and engineering studies, including vector analysis, generalized coordinates, determinants and

matrices, linear algebra, complex numbers, complex analysis, and Fourier series. The author provides an extensive chapter on probability theory with applications to statistical mechanics and thermodynamics that complements the following chapter on information theory, which contains coverage of Shannon's theory, decision theory, game theory, and quantum information theory. A comprehensive list of references facilitates further exploration of these topics. Throughout the book, numerous examples and exercises reinforce the presented concepts and techniques. In addition, the book is in a modular format, so each chapter covers its subject thoroughly and can be read independently. This structure affords flexibility for individualizing courses and teaching. Providing a solid foundation and overview of the various mathematical methods and applications in multidisciplinary research, *Essentials of Mathematical Methods in Science and Engineering* is an excellent text for courses in physics, science, mathematics, and engineering at the upper-undergraduate

and graduate levels. It also serves as a useful reference for scientists and engineers who would like a practical review of mathematical methods. With the exponential increase in computing power and broad proliferation of digital cameras, super-resolution imaging is poised to become the next "killer app." The growing interest in this technology has manifested itself in an explosion of literature on the subject. Super-Resolution Imaging consolidates key recent research contributions from eminent scholars and practitioners in this area and serves as a starting point for exploration into the state of the art in the field. It describes the latest in both theoretical and practical aspects of direct relevance to academia and industry, providing a base of understanding for future progress. Features downloadable tools to supplement material found in the book Recent advances in camera sensor technology have led to an increasingly larger number of pixels being crammed into ever-smaller spaces. This has resulted in an overall decline in the visual quality

of recorded content, necessitating improvement of images through the use of post-processing. Providing a snapshot of the cutting edge in super-resolution imaging, this book focuses on methods and techniques to improve images and video beyond the capabilities of the sensors that acquired them. It covers: History and future directions of super-resolution imaging Locally adaptive processing methods versus globally optimal methods Modern techniques for motion estimation How to integrate robustness Bayesian statistical approaches Learning-based methods Applications in remote sensing and medicine Practical implementations and commercial products based on super-resolution The book concludes by concentrating on multidisciplinary applications of super-resolution for a variety of fields. It covers a wide range of super-resolution imaging implementation techniques, including variational, feature-based, multi-channel, learning-based, locally adaptive, and nonparametric methods. This versatile book can be used as the basis for short courses for

engineers and scientists, or as part of graduate-level courses in image processing. Unusually varied problems, with detailed solutions, cover quantum mechanics, wave mechanics, angular momentum, molecular spectroscopy, scattering theory, more. 280 problems, plus 139 supplementary exercises.

Practical Pathology Informatics introduces and demystifies a variety of topics in the broad discipline of pathology informatics with a focus on issues of particular relevance to the practicing anatomic pathologist. Early chapters contain basic information about computers and databases which is applicable to any discipline, with the later chapters containing more anatomic pathology specific topics.

Chapters can be read in any order and are divided into short sections. Organized in an easy-to-read format, the book is aimed at providing pathologists and pathology residents with the practical information they need to make intelligent, informed decisions about the deployment and use of information technology tools in their day-to-day practice, and ultimately, better

position themselves for informed decision making and intelligent communication with the information systems groups at their institutions. John Sinard, MD, PhD is Associate Professor of Pathology in the Department of Pathology and Director, Pathology Informatics Program at Yale University School of Medicine in New Haven, Connecticut. This handbook contains surveys of state-of-the-art concepts, systems, applications, best practices as well as contemporary research in the intersection between IT and finance. Included are recent trends and challenges, IT systems and architectures in finance, essential developments and case studies on management information systems, and service oriented architecture modeling. The book shows a broad range of applications, e.g. in banking, insurance, trading and in non-financial companies. Essentially, all aspects of IT in finance are covered. Proceedings of the 31st World Conference on Boundary Elements and Other Mesh Reduction Methods, held Sept. 2-4, 2009, Wessex Institute of Technology. Imagery is powerful and evocative. It is

one of the most important cornerstones of successful visual communication, and working with imagery is a vital skill for every designer. This authoritative book shows how successful sourcing, creation, and use of imagery can be applied to professional graphic design. As a new addition to the Design Elements series, this essential volume covers when, where, and how to use imagery and explores the unique power images have over an audience. In these pages, you'll learn: - How to choose the best photos and illustrations for a project - The most effective ways to alter images - Composition techniques - Strategies for sourcing images on a tight budget - And more With eye-opening examples of real-world projects, Design Elements, Using Images to Create Graphic Impact is filled with valuable tips and practical strategies for using imagery to create memorable and effective design. This book constitutes the refereed proceedings of the First International Workshop on Computer Vision for Biomedical Image Applications: Current Techniques and Future Trends, CVBIA 2005,

held in Beijing, China, in October 2005 within the scope of ICCV 20. Environmental Fluid Mechanics provides comprehensive coverage of a combination of basic fluid principles and their application in a number of different situations—exploring fluid motions on the earth's surface, underground, and in oceans—detailing the use of physical and numerical models and modern computational approaches for the analysis of environmental processes.

Environmental Fluid Mechanics covers novel scaling methods for a variety of environmental issues; equations of motion for boundary layers; hydraulic characteristics of open channel flow; surface and internal wave theory; the advection diffusion equation; sediment and associated contaminant transport in lakes and streams; mixed layer modeling in lakes; remediation; transport processes at the air/water interface; and more. This book is about coexistence patterns in ensembles of globally coupled nonlinear oscillators. Coexistence patterns in this respect are states of a dynamical system in which the dynamics in some parts of the

system differ significantly from those in other parts, even though there is no underlying structural difference between the different parts. In other words, these asymmetric patterns emerge in a self-organized manner. As our main model, we use ensembles of various numbers of Stuart-Landau oscillators, all with the same natural frequency and all coupled equally strongly to each other. Employing computer simulations, bifurcation analysis and symmetry considerations, we uncover the mechanism behind a wide range of complex patterns found in these ensembles. Our starting point is the creation of so-called chimeras, which are subsequently treated within a new and broader context of related states. This volume contains papers presented at the 5th International Conference on Image Analysis and Processing. It covers the most important topics of current interest in the field, presenting a large collection of recent results achieved by leading academic and industrial research groups from several countries. It contains invited lectures and research papers dealing with

theoretical and applicative aspects of Image Processing. It is a valuable and updated reference source for the Image Processing community. It contains advanced architectural concepts and describes new frontiers for applicants. This book is concerned with linear and nonlinear transformations of digitized images and patterns. Transformation models include linear, quadratic, cubic, bilinear, biquadratic, bicubic, Coons model and other nonlinear forms such as harmonic, projective, and perspective transformations. Discrete techniques have been developed to realize both forward and inverse transformations. The latter can be applied to normalize distorted images and to enhance the pattern recognition process. Efficient algorithms such as the splitting-shooting methods and splitting-integrating methods have been developed and analysed in this book for the first time. Graphical examples are given and compared with existing algorithms. This book is of interest to researchers in the areas of pattern recognition, character recognition, image processing, computer

vision, computer graphics and other related fields. High Performance Silicon Imaging: Fundamentals and Applications of CMOS and CCD Sensors, Second Edition, covers the fundamentals of silicon image sensors, addressing existing performance issues and current and emerging solutions. Silicon imaging is a fast growing area of the semiconductor industry. Its use in cell phone cameras is already well established, with emerging applications including web, security, automotive and digital cinema cameras. The book has been revised to reflect the latest state-of-the-art developments in the field, including 3D imaging, advances in achieving lower signal noise, and new applications for consumer markets. The fundamentals section has also been expanded to include a chapter on the characterization and testing of CMOS and CCD sensors that is crucial to the success of new applications. This book is an excellent resource for both academics and engineers working in the optics, photonics, semiconductor and electronics industries. Covers the fundamentals of silicon-based

image sensors and technical advances, focusing on performance issues Looks at image sensors in applications, such as mobile phones, scientific imaging, and TV broadcasting, and in automotive, consumer and biomedical applications Addresses the theory behind 3D imaging and 3D sensor development, including challenges and opportunities Over 50 problems solved with classical algorithms + ML / DL models KEY FEATURES ● Problem-driven approach to practice image processing. ● Practical usage of popular Python libraries: Numpy, Scipy, scikit-image, PIL and SimpleITK. ● End-to-end demonstration of popular facial image processing challenges using MTCNN and Microsoft's Cognitive Vision APIs. DESCRIPTION This book starts with basic Image Processing and manipulation problems and demonstrates how to solve them with popular Python libraries and modules. It then concentrates on problems based on Geometric image transformations and problems to be solved with Image hashing. Next, the book focuses on solving problems based on Sampling, Convolution, Discrete Fourier transform, Frequency domain

filtering and image restoration with deconvolution. It also aims at solving Image enhancement problems using different algorithms such as spatial filters and create a super resolution image using SRGAN. Finally, it explores popular facial image processing problems and solves them with Machine learning and Deep learning models using popular python ML / DL libraries.

WHAT YOU WILL LEARN

- Develop strong grip on the fundamentals of Image Processing and Image Manipulation.
- Solve popular Image Processing problems using Machine Learning and Deep Learning models.
- Working knowledge on Python libraries including numpy, scipy and scikit-image.
- Use popular Python Machine Learning packages such as scikit-learn, Keras and pytorch.
- Live implementation of Facial Image Processing techniques such as Face Detection / Recognition / Parsing dlib and MTCNN.

WHO THIS BOOK IS FOR This book is designed specially for computer vision users, machine learning engineers, image processing experts who are looking for solving modern image processing/computer vision challenges.

TABLE OF CONTENTS 1.

Chapter 1: Basic Image & Video Processing
2. Chapter 2: More Image Transformation and Manipulation
3. Chapter 3: Sampling, Convolution and Discrete Fourier Transform
4. Chapter 4: Discrete Cosine / Wavelet Transform and Deconvolution
5. Chapter 5: Image Enhancement
6. Chapter 6: More Image Enhancement
7. Chapter 7: Facial Image Processing

This book presents the techniques and tools to design for mobile devices. It is not easy to understand how the mobile market looks and works in general. There are many questions: How to pick the right mobile strategy and select the right approach for a website? What design patterns and what UX techniques can assist in designing quicker and better for mobile devices? What design patterns help when building responsive websites and to optimize the performance for mobile? How should the design process be different from traditional design workflow? This book attempts to answer these questions with the valuable insights of mobile design experts. -- Issues in Logic, Operations, and Computational Mathematics and Geometry: 2011 Edition is a

ScholarlyEditions™ eBook that delivers timely, authoritative, and comprehensive information about Logic, Operations, and Computational Mathematics and Geometry. The editors have built Issues in Logic, Operations, and Computational Mathematics and Geometry: 2011 Edition on the vast information databases of ScholarlyNews.™ You can expect the information about Logic, Operations, and Computational Mathematics and Geometry in this eBook to be deeper than what you can access anywhere else, as well as consistently reliable, authoritative, informed, and relevant. The content of Issues in Logic, Operations, and Computational Mathematics and Geometry: 2011 Edition has been produced by the world's leading scientists, engineers, analysts, research institutions, and companies. All of the content is from peer-reviewed sources, and all of it is written, assembled, and edited by the editors at ScholarlyEditions™ and available exclusively from us. You now have a source you can cite with authority, confidence, and credibility. More information is

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Technical reports prepared for the DARPA Image Understanding Program Quickly obtain solutions to common Java image processing problems, learn best practices, and understand everything OpenCV has to offer for image processing. You will work with a JVM image wrapper to make it very easy to run image transformation through pipelines and obtain instant visual feedback. This book makes heavy use of the Gorilla environment where code can be executed directly in the browser, and image transformation results can also be visualized directly in the browser. Java Image Processing Recipes includes recipes on more advanced image manipulation techniques, such as image smoothing, cartooning, sketching, and mastering masks to apply changes only to parts of the image. You'll see how OpenCV features provide instant solutions to problems such as edges detection and shape finding. Finally, the book contains practical recipes dealing with webcams and various video streams, giving you ready-made code

with which to do real-time video analysis.
What You Will Learn Create your personal
real-time image manipulation environment
Manipulate image characteristics with
OpenCV Work with the Origami image wrapper
Apply manipulations to webcams and video
streams Who This Book Is For Developers
that want to manipulate images and use
other advanced imaging techniques, through
code running in the JVM. Advancements in
digital technology continue to expand the
image science field through the tools and
techniques utilized to process two-
dimensional images and videos. Image
Processing: Concepts, Methodologies,
Tools, and Applications presents a
collection of research on this
multidisciplinary field and the operation
of multi-dimensional signals with systems
that range from simple digital circuits to
computers. This reference source is
essential for researchers, academics, and
students in the computer science, computer
vision, and electrical engineering fields.
The classical phenomenon of light
scattering is one of the most studied t-
ics in light-matter interaction and, even

today, involves some controversial issues. A present focus of interest for many researchers is the possibility of obtaining information about microstructures, for example surface roughness, and the size, shape and optical properties of particles by means of a non-invasive technique such as the illumination of these objects with light. One of their main tasks is to extract the relevant information from a detailed study of the scattered radiation. This includes: measurement of the light intensity in different directions, analysis of its polarization, determination of its statistics, etc. Contributions to resolving this problem are important not only from the point of view of increasing basic knowledge but also in their applications to several fields of industry and technology. Consider, for example, the possibility of distinguishing between different types of atmospheric contaminants, biological contaminants in our blood, the detection of microdefects in the manufacturing of semiconductors, magnetic discs and optical components, or the development of biological sensors.

During the period September 11-13, 1998, we brought together a group of international experts on light scattering at the Summer School of Laredo at the University of Cantabria. In a series of one-hour lectures, they discussed current aspects of light scattering from microstructures with special emphasis on recent applications. The present book condenses those lectures into five parts. This volume is the first to examine the social, cultural, and political implications of the shift from the traditional forms and functions of print-based libraries to the delivery of online information in educational contexts. Libraries are conceptualized as physical places, virtual spaces, communities of literate practice, and discourses of information work. Despite the centrality of libraries in literacy and learning, the study of libraries has remained isolated within the disciplinary boundaries of information and library science since its inception in the early twentieth century. The aim of this book is to problematize and thereby mainstream this field of intellectual

endeavor and inquiry. Collectively the contributors interrogate the presuppositions of current library practice, seek to understand how library as place and library as space blend together in ways that may be both contradictory and complementary, and envision new modes of information access and new multimodal literacies enabled by online environments. *Libr@ries: Changing Information Space and Practice* is intended for advanced undergraduate and graduate students, researchers, and educators in the fields of literacy and multiliteracies education, communication technologies in education, library sciences, information and communication studies, media and cultural studies, and the sociology of computer-mediated space. Normal 0 false false false EN-SG ZH-CN X-NONE

MicrosoftInternetExplorer4 /* Style Definitions */ table.MsoNormalTable {mso-style-name:"Table Normal"; mso-tstyle-rowband-size:0; mso-tstyle-colband-size:0; mso-style-noshow:yes; mso-style-priority:99; mso-style-qformat:yes; mso-style-parent:""; mso-padding-alt:0cm 5.4pt

0cm 5.4pt; mso-para-margin:0cm; mso-para-margin-bottom:.0001pt; mso-pagination:widow-orphan; font-size:11.0pt; font-family:"Calibri","sans-serif"; mso-ascii-font-family:Calibri; mso-ascii-theme-font:minor-latin; mso-fareast-font-family:SimSun; mso-fareast-theme-font:minor-fareast; mso-hansi-font-family:Calibri; mso-hansi-theme-font:minor-latin; mso-bidi-font-family:"Times New Roman"; mso-bidi-theme-font:minor-bidi; }

Business networking is an activity for business professionals, especially entrepreneurs, to become acquainted with like-minded individuals. At Bon Ami, the stage is set for business opportunities to be created and partnerships to be forged. In Are You Ready To Be The Next Entrepreneur, Bon Ami pays tribute to a group of 31 entrepreneurs by showcasing anecdotes of their entrepreneurial journey, as well as bring out the hidden entrepreneur amongst us. They might not be award-winning entrepreneurs that you often read about in the media, but their journeys are definitely closer to your heart. From insights into the struggles of

setting up a business from scratch, the most effective marketing tool for businesses, as well as qualities that make for a successful business, Are You Ready To Be The Next Entrepreneur explores every aspect of starting and running a business to pave the way for emerging entrepreneurs. In this issue of Neuroimaging Clinics, guest editors Drs. Gul Moonis and Daniel T. Ginat bring their considerable expertise to the topic of Mimics, Pearls, and Pitfalls of Head & Neck Imaging. Top experts in the field cover key topics such as implants and foreign bodies in head and neck imaging; FDG-PET artifacts in the head and neck region; pearls, pitfalls, and mimics in pediatric head and neck imaging; and more. Contains 12 relevant, practice-oriented topics including computed tomography artifacts in the head and neck region; magnetic resonance imaging artifacts in the head and neck region; mimics in temporal bone imaging; and post-surgical and post-radiation findings in head and neck imaging; and more. Provides in-depth clinical reviews on mimics, pearls, and

pitfalls of head and neck imaging, offering actionable insights for clinical practice. Presents the latest information on this timely, focused topic under the leadership of experienced editors in the field. Authors synthesize and distill the latest research and practice guidelines to create clinically significant, topic-based reviews. With real-world projects, this authoritative book shows how successful sourcing, creation, and use of imagery can be applied to professional graphic design.

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